



DANIEL WEEK 1



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THE DREAM

FOCUS

DANIEL 2:2-3, 5-7, 10, 24 & 28

King Nebuchadnezzar had a dream that troubled him! He asked his wise men to tell him the dream and what it meant but they couldn't! So Daniel asked the king for time and with the help of his friends and prayer, God revealed the mystery!

MATERIALS

The Dream picture
King (in PJ's), Wise men (1-3) and Daniel actors and songs
Consequences coloring page (1 per child)
Magnifying glass (1 per child)
Bulletin board with squares
Groceries (various sizes and weights)
1st - 3rd clues (1 per child)
Large statue and mountain
Timeline coloring page (1 per child)
Crayons, markers, tape and glue

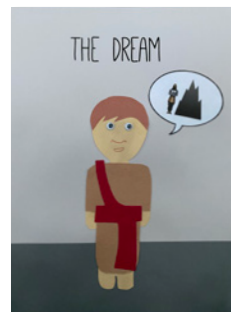
ACTIVITIES

1. INTRODUCTION

TALK: Ask the children if they know who Daniel is. Explain that Daniel was a man who lived in Israel, but was taken captive by King Nebuchadnezzar and moved to Babylon and served the king.

ACTIVITY: Show children the Dream picture and hang nearby for them to see.

CORRESPONDING VERSE



ACTIVITIES

2. THE DREAM

TALK: One day the king had a troubling dream. He could not sleep and finally he called in his wise men to help. But the king knew that this dream was important, so he tested the wise men to make sure they would tell the truth. He asked them to not only tell him what the dream meant, but what he dreamed too! The wise men told him that they couldn't do it, and that no one could tell the king what he had dreamed. This made the king very angry and he told the wise men they would be killed!

ACTIVITY: Have king and wise men sing the "I've had a dream" song.



CORRESPONDING VERSE

WHEN THEY CAME IN AND STOOD BEFORE THE KING, HE SAID TO THEM, "I HAVE HAD A DREAM THAT TROUBLES ME AND I WANT TO KNOW WHAT IT MEANS."

DANIEL 2:2-3

3. CONSEQUENCES

TALK: The king asked the wise men to solve a mystery! He told them that if they did not solve the mystery they would be cut into pieces and their houses turned into piles of rubble. But if they did solve the mystery they would receive gifts and rewards and great honor!

ACTIVITY: Have children color the flip-up consequences page.



"IF YOU DO NOT TELL ME WHAT MY DREAM WAS AND INTERPRET IT, I WILL HAVE YOU CUT INTO PIECES AND YOUR HOUSES TURNED INTO PILES OF RUBBLE. BUT IF YOU TELL ME THE DREAM AND EXPLAIN IT, YOU WILL RECEIVE FROM ME GIFTS AND REWARDS AND GREAT HONOR.

DANIEL 2:5-6

4. A MYSTERY

TALK: The wise men asked the king for time to solve the mystery, but the king knew no matter how much time he gave them, they would not tell him the truth. The wise men were given no clues to solve this mystery and immediately claimed they could not do it. They didn't even try!

ACTIVITY: Give each child a magnifying glass. Then let them see a large bulletin that has 3 squares on them. Let children inspect the board to see if they can solve the mystery.



"LET THE KING TELL HIS SERVANTS THE DREAM, AND WE WILL INTERPRET IT."

DANIEL 2:7

ACTIVITIES

5. TRY THEN ASK

TALK: The wise men gave up and told the king it was too hard! Without any clues or help they could not do as the king asked! When your parents ask you to do something and you think it is too difficult do you whine and say you cannot do it? Or do you try? We need to learn that when we are asked to do something, if we really try and cannot do it ourselves then we can ask our friends or parents for help! They would rather see us try and fail and ask for help then to not try at all! Like when are parents ask us to help bring in the groceries from the car. If we cannot carry something big, we can start small! Like bring in a loaf of bread then come back and bring in a box of cereal! We can start small, then when we get bigger, we can carry heavier things!

ACTIVITY: Create an obstacle course. At the start have a series of groceries. A grocery bag full of boxed food, a large package of paper towels or toilet paper, etc. The children will be required to bring them from one end of the driveway or room to the other. Designate an area for the groceries to be brought to, by making a line or having them placed on a large piece of flat cardboard or blanket. Have children stand at the beginning of the obstacle course in a line. They are to take turns lifting one item to the designated spot. If they cannot do it themselves, they are to ask their friends or parents for help!

6. DANIEL TRIES

TALK: Daniel heard that the king had sentenced all the wise men to death! That meant Daniel and his friends would die too! But Daniel knew that the king really wanted to know what his dream meant, and Daniel wanted to help him! He went to the king and asked for time, and the king said yes! Then he asked his friends to help and they all prayed to God to reveal the mystery! Daniel uses three tools; time, friends and prayer! Do you think the wise men would have had the tools they needed if they had asked God to help too?

ACTIVITY: Daniel comes before the children and says he heard what the king wanted to do.

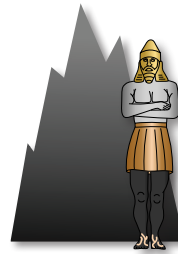
DANIEL: I have just come back from seeing the king. I asked him for time to figure out this mystery and he said yes! I have also asked my friends to help and pray with me. Will you help me solve this puzzle too?

Play charades to find out the first clue. Start with time. After they figure out its time, give them the first hint (for example, the first clue is on the back wall). Using their magnifying glasses, have children use the hint to find the first clue (the top half of the statue). Once found, play charades for the second hint (friends), then use that hint to find the second clue (bottom half of statue). Play charades for the third hint (prayer) and then have them find the third clue (mountain). After they found the clues have them glue them together on a board from activity 4. The first clue on the first box, second on the second and third on the third.

CORRESPONDING VERSE

"THERE IS NO ONE OF EARTH WHO CAN DO WHAT THE KING ASKS!"

DANIEL 2:10



AT THIS DANIEL WENT IN TO THE KING AND ASKED FOR TIME, SO THAT HE MIGHT INTERPRET THE DREAM FOR HIM.

DANIEL 2:28

ACTIVITIES

7. MYSTERY REVEALED

TALK: After Daniel asked for time, help from his friends and prayed to God, God revealed the mystery to Daniel!



ACTIVITY: Have Daniel sing “You’ve had a dream” song to king. After the song, have Daniel explain the dream to the king as he puts the pieces of the statute together and glues the mountain on top of both.

DANIEL: God has shown you the future! There will be four great kingdoms! Then after these kingdoms there will be a gigantic kingdom that is like a rock! That kingdom will last forever!”

KING: Thank you Daniel, your God is the God of gods and the Lord of kings and a revealer of mysteries! Now I can sleep!

CORRESPONDING VERSE

“THERE IS A GOD IN HEAVEN WHO REVEALS MYSTERIES.”

DANIEL 2:28

8. THE CONCLUSION

TALK: The king had a dream and wanted to know what it meant, then he asked all his wise men to help, but they didn’t even try. Then he ordered all the wise men to be killed! Daniel found out and wanted to help the king, so he asked for time, his friends to help and prayed to God. God revealed the mystery to Daniel, and Daniel was able to tell the king what he wanted to know! The king knew his dream was important, and it was! God was telling the king the future!



“TAKE ME TO THE KING, AND I WILL INTERPRET HIS DREAM FOR HIM.”

DANIEL 2:24

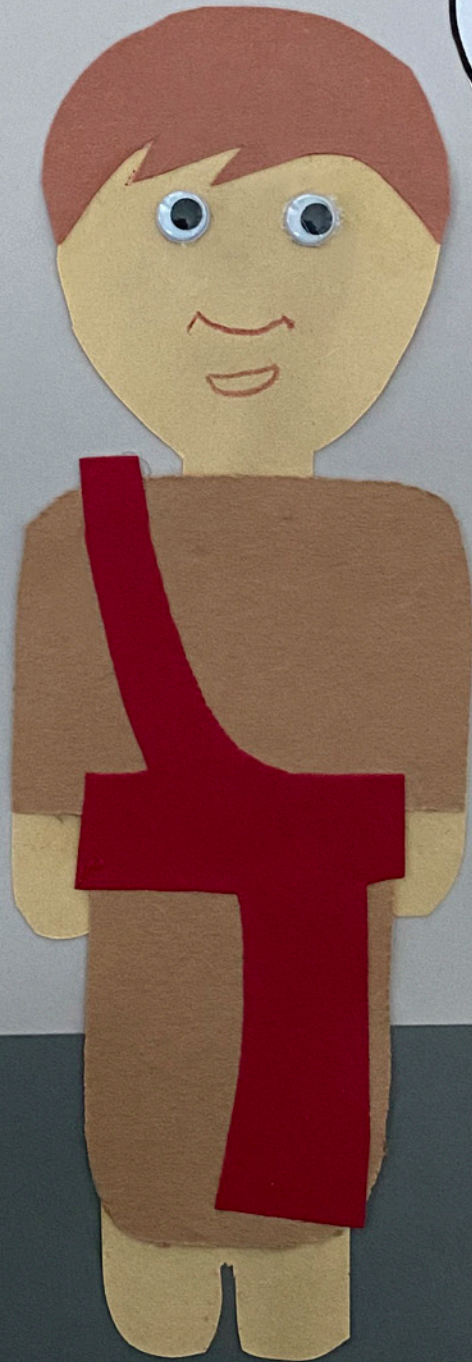
ACTIVITY: Have kids make a line in the center of the paper then glue the pieces in the correct order of events.

OPTIONAL: Hand out each child a bible verse to take home.

SURELY YOUR GOD IS THE GOD OF GODS
AND THE LORD OF KINGS AND A
REVEALER OF MYSTERIES, FOR YOU
WERE ABLE TO REVEAL THIS MYSTERY.

DANIEL 2:47

THE DREAM



I'VE HAD A DREAM

KING: I'VE HAD A DREAM! I'VE HAD A DREAM. NOW TELL ME MY DREAM AND TELL ME WHAT IT MEANS. WHAT IT MEANS.

WISE MEN: OH HIGHLY EXALTED KING. I CAN'T DO IT, I CAN'T DO IT. YOU'RE ASKING TOO MUCH FROM ME, I CAN'T DO IT.

KING: I'VE HAD A DREAM!

WISE MEN: I CAN'T DO IT.

KING: I'VE HAD A DREAM!

WISE MEN: I CAN'T DO IT.

KING: I'VE HAD A DREAM!

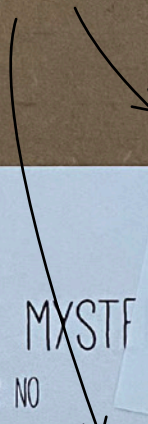
WISE MEN: I CAN'T DO IT. I CAN'T DO IT. I CAN'T DO IT.

CONSEQUENCES

PRINT

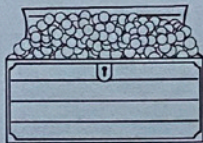


PRINT & CUT

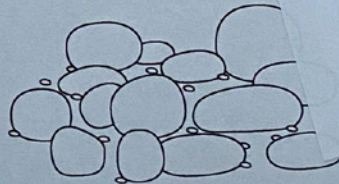


CAN THE WISE MEN SOLVE THE MYSTERY?
CONSEQUENCES IF THEY SAY YES OR NO

BUT IF YOU TELL ME THE DREAM AND
EXPLAIN IT, YOU WILL RECEIVE FROM ME
GIFTS AND REWARDS AND GREAT HONOR.
DANIEL 2:6



IF YOU DO NOT TELL ME THE DREAM
DREAM WAS AND INTERPRET IT FOR ME,
I WILL DESTROY YOUR KINGDOM AND
HAVE YOU CUT INTO PIECES AND YOUR
HOUSES TURNED INTO PILES OF RUBBLE.
DANIEL 2:5



YES

NO

CONSEQUENCES

TAPE ON TOP

CAN THE WISE MEN SOLVE THE MYSTERY?

CONSEQUENCES IF THEY SAY YES OR NO

YES

NO

NO

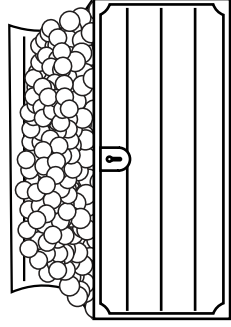
YES

CAN THE WISE MEN SOLVE THE MYSTERY?

CONSEQUENCES IF THEY SAY YES OR NO

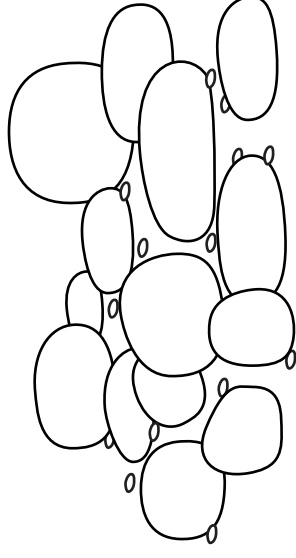
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GIFTS AND REWARDS AND GREAT HONOR.

DANIEL 2:6



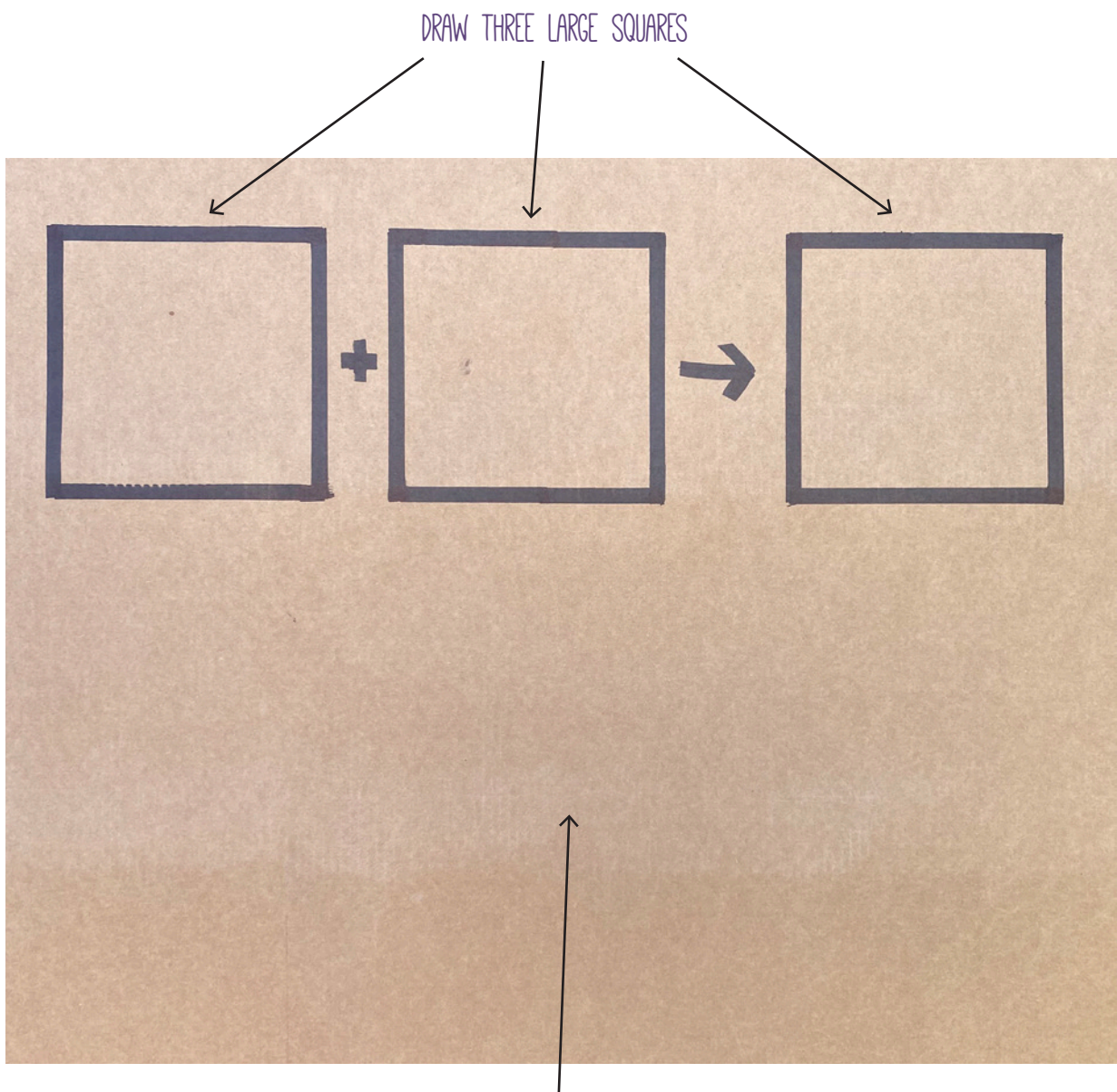
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DANIEL 2:5

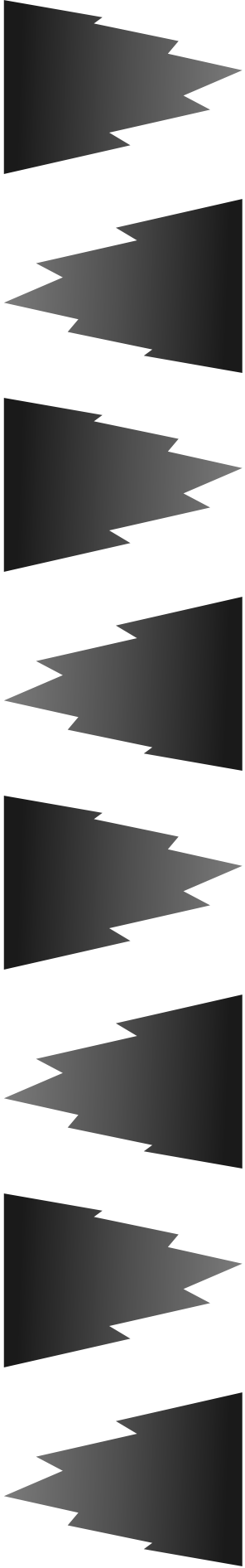
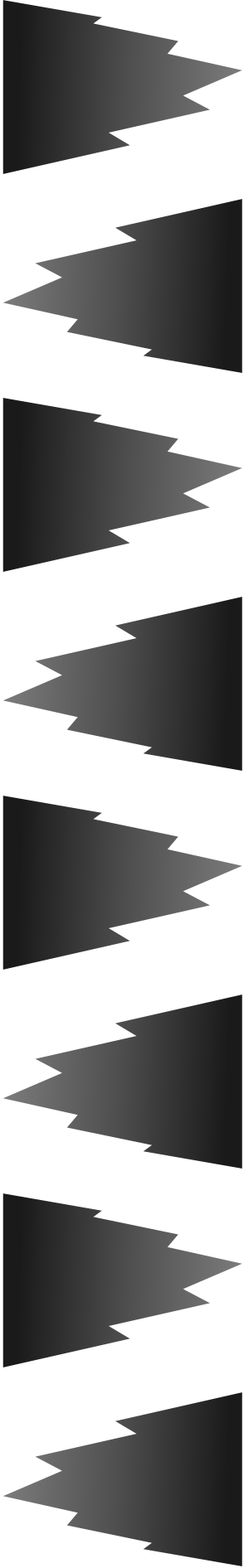
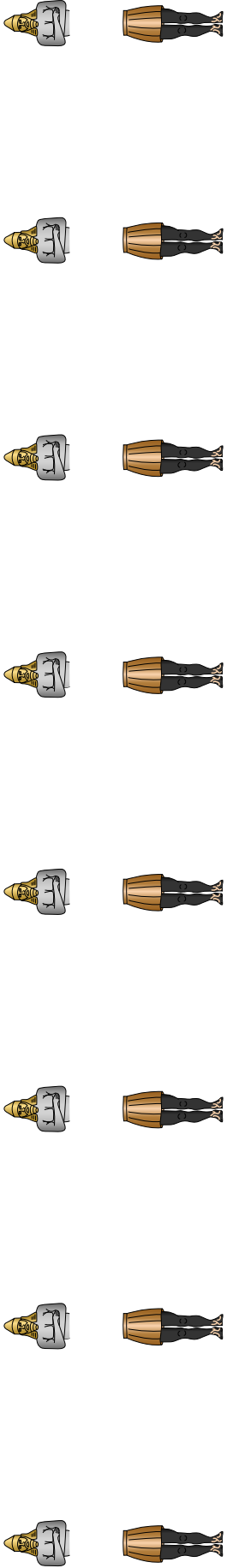
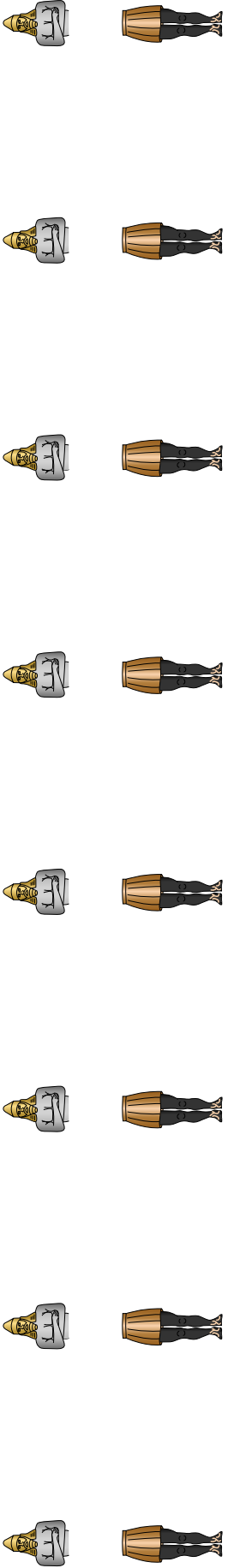


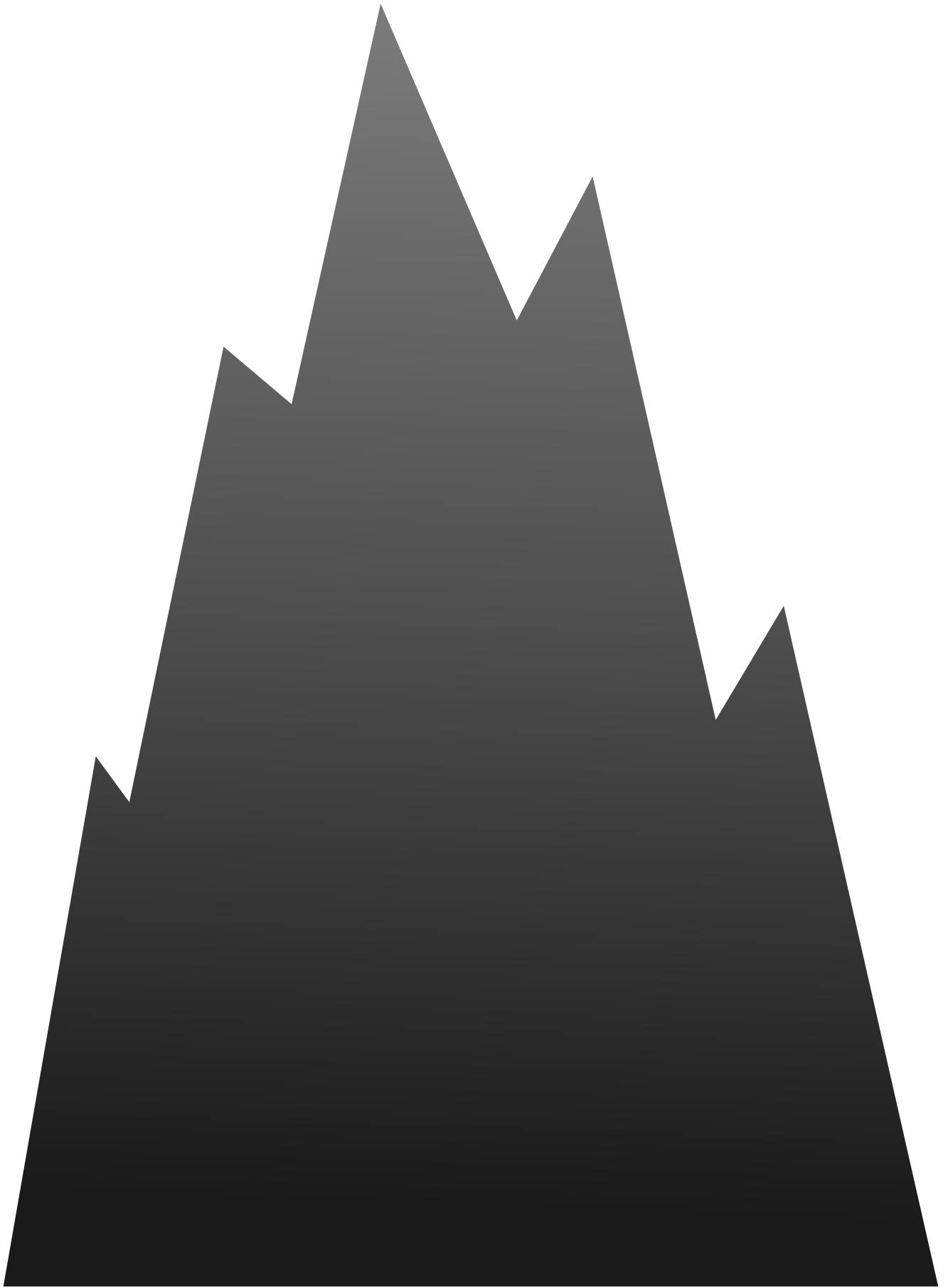
BULLETIN BOARD

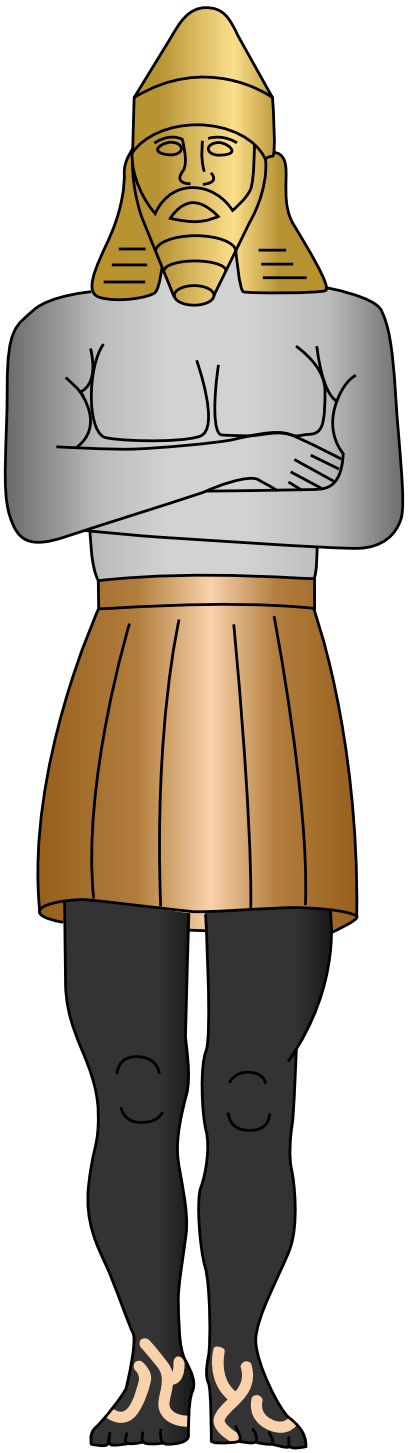
I drew three large squares on a large piece of cardboard. The children glued the first part of the statue on the first box, the second on the second box and the mountain on the third box. Daniel glued the complete statue underneath and the mountain on top of it.



LEAVE ROOM AT THE BOTTOM FOR DANIEL TO PLACE THE LARGE STATUE AND MOUNTAIN







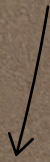
YOU'VE HAD A DREAM

DANIEL:

OH KING, YOU'VE HAD A DREAM, YOU'VE HAD A DREAM!
NOW PLEASE LET ME TELL YOU THE DREAM AND
WHAT IT MEANS! WHAT IT MEANS!

TIMELINE

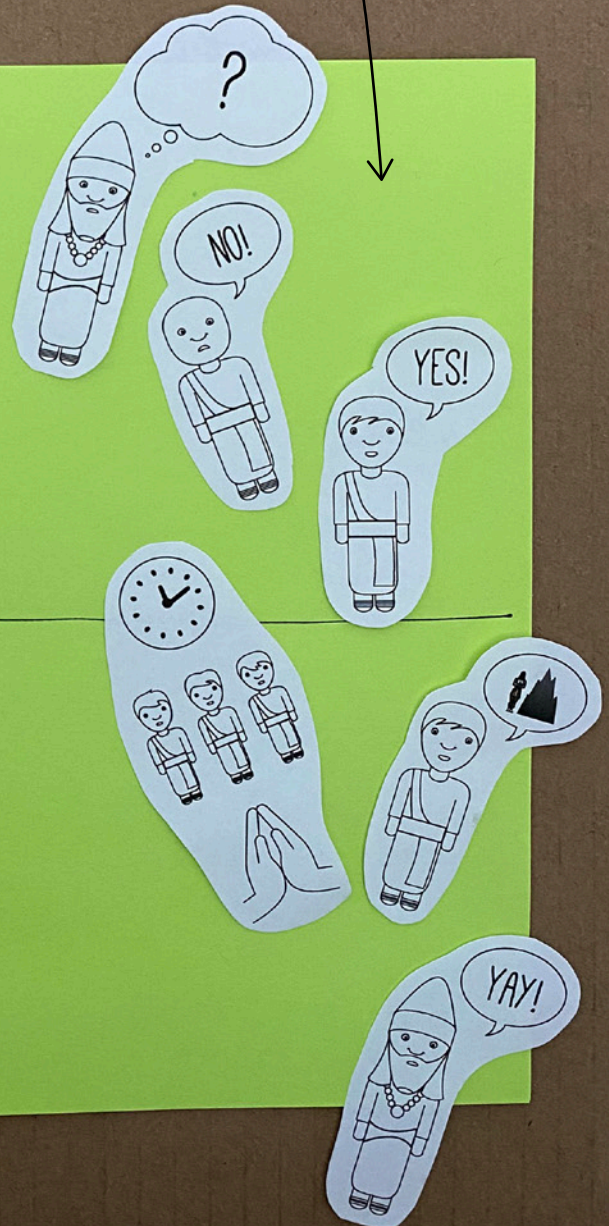
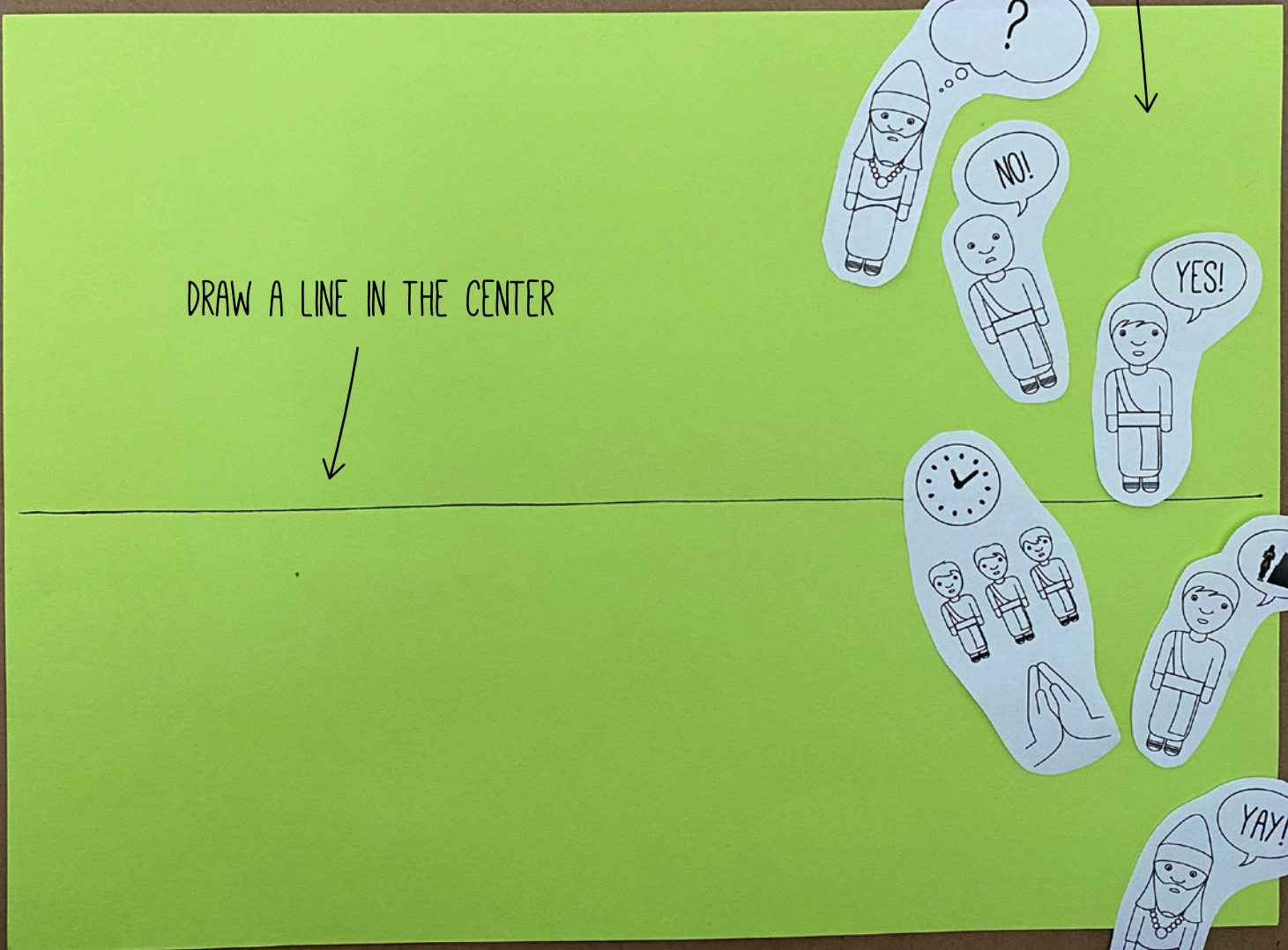
COLORED PAPER



PRINT & PRECUT

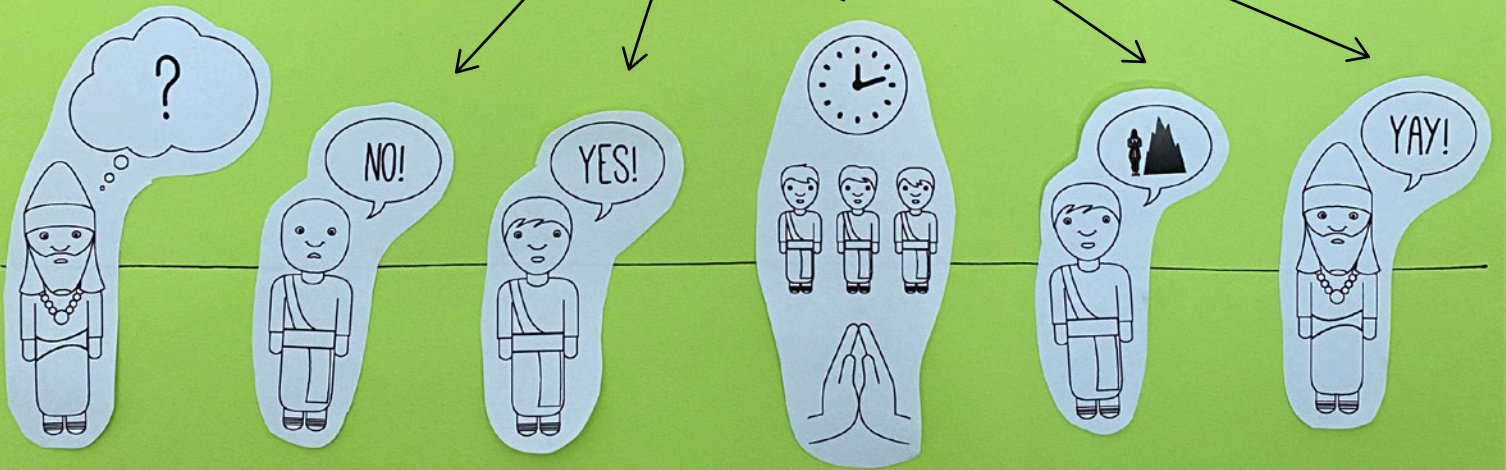


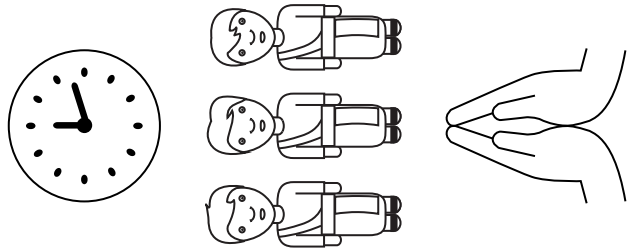
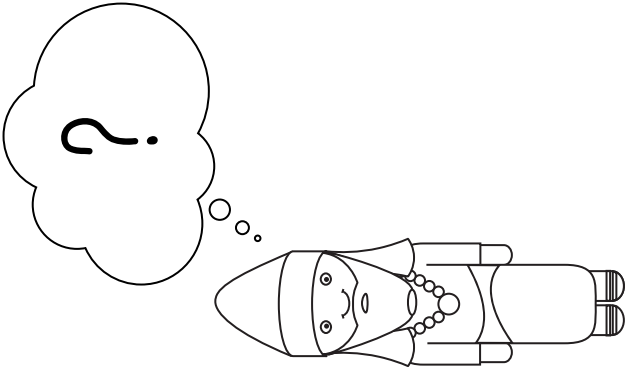
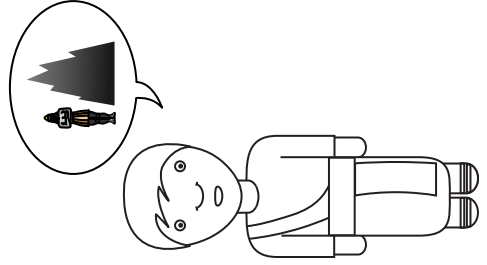
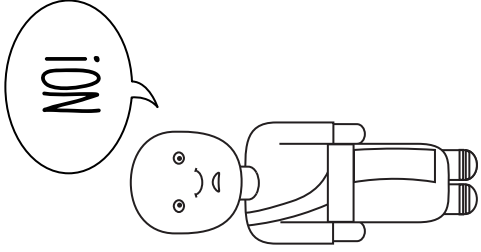
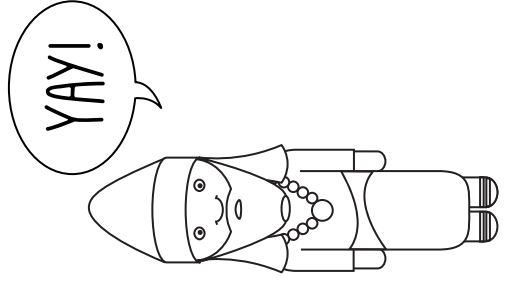
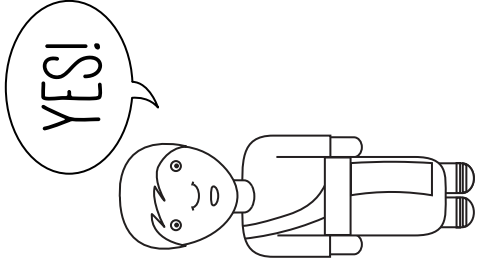
DRAW A LINE IN THE CENTER



TIMELINE

GLUE IN ORDER





SURELY YOUR GOD IS THE GOD OF GODS
AND THE LORD OF KINGS AND A
REVEALER OF MYSTERIES, FOR YOU
WERE ABLE TO REVEAL THIS MYSTERY.

DANIEL 2:47

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